



CHaMP



GEOMORPHIC UNIT DERIVATION

Sara Bangen

Philip Bailey

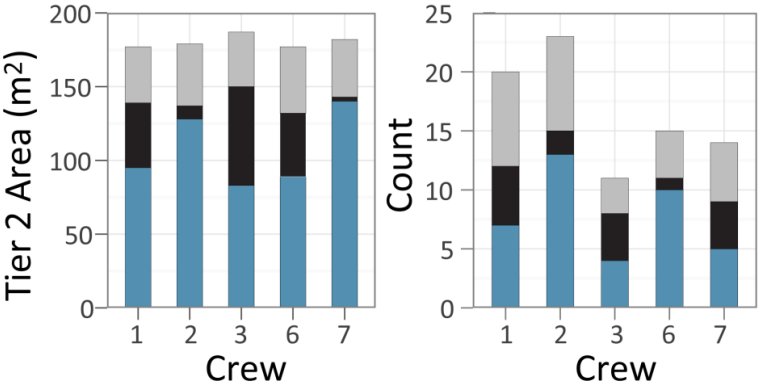
Joe Wheaton

CHaMP 2013 Post Season Workshop
December 3-5, 2013

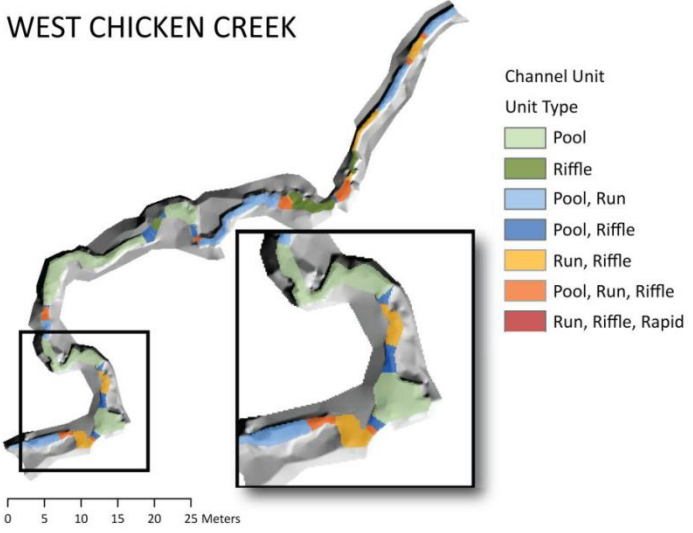
BACKGROUND: CHANNEL UNITS & CREW VARIABILITY

Comparing Simple v Complex Sites

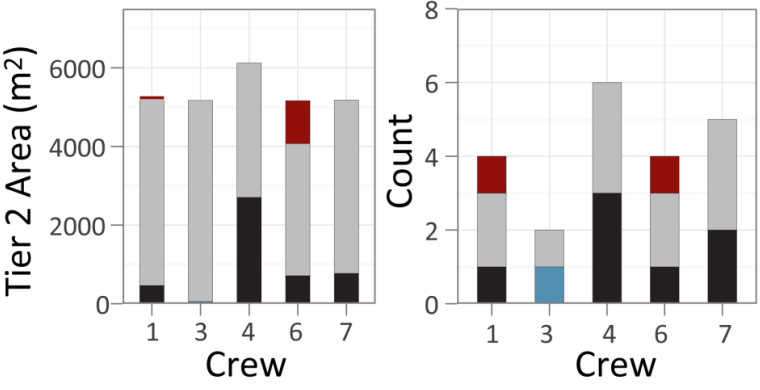
WEST CHICKEN CREEK



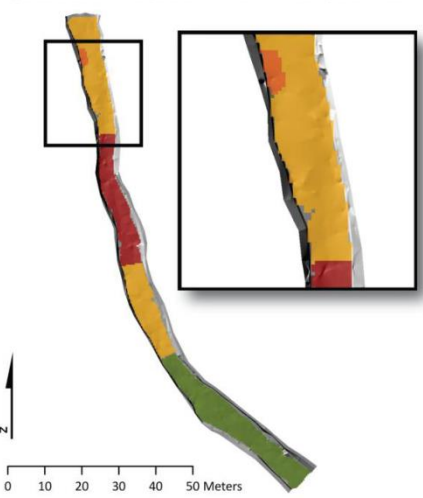
WEST CHICKEN CREEK



GRANDE RONDE RIVER - UPPER



GRANDE RONDE RIVER UPPER

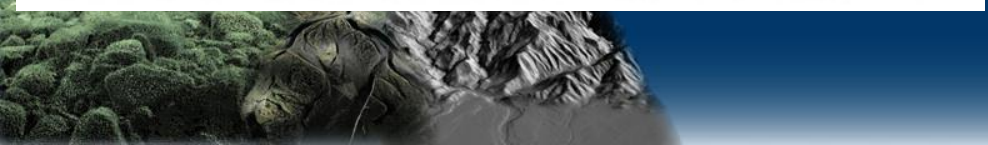
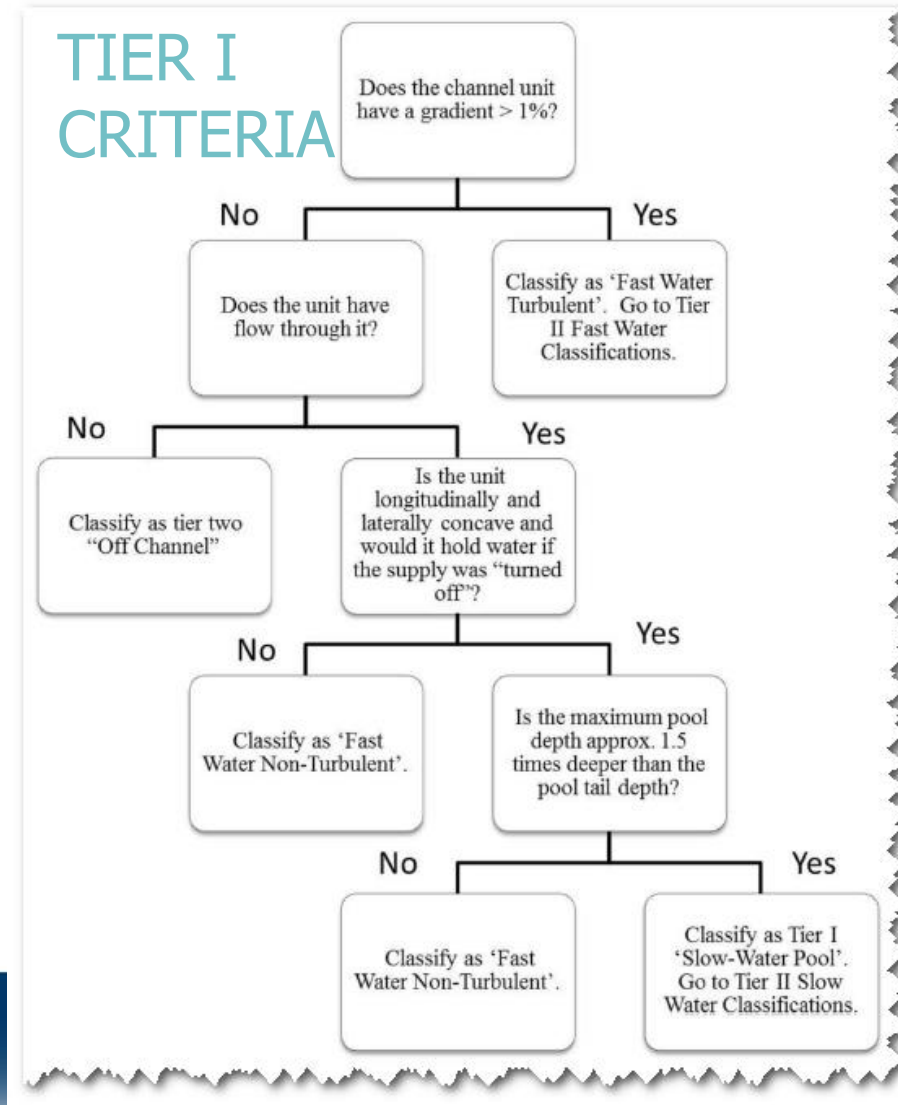
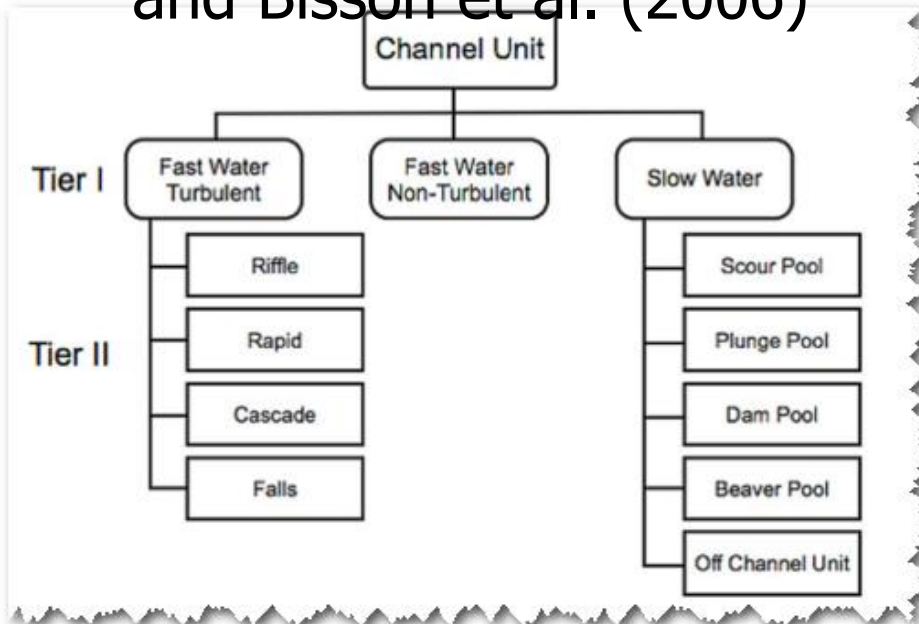


Pool Non-Turbulent Riffle Rapid

Take home: A lot of crew variability

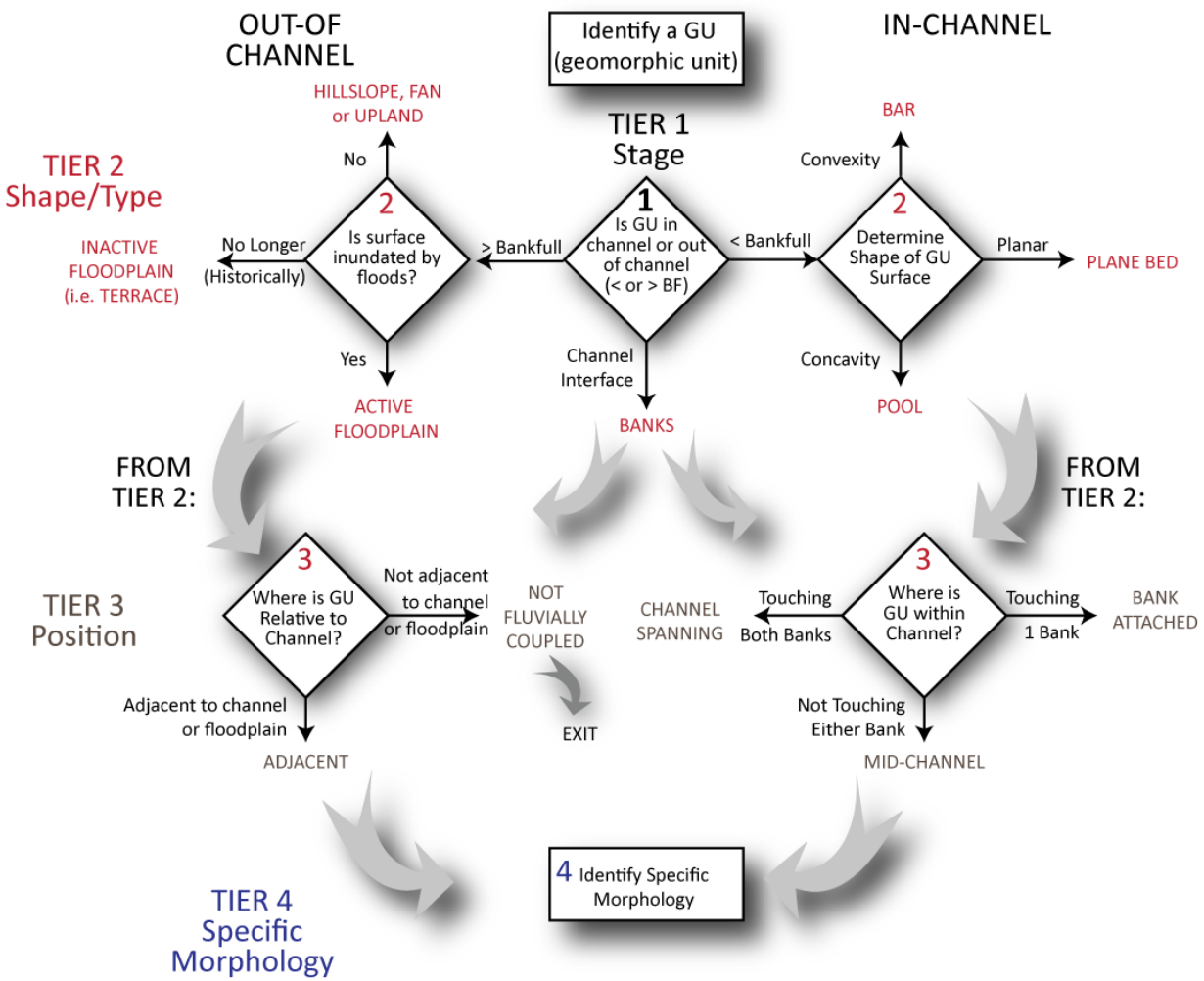
BACKGROUND: CHAMP CHANNEL UNIT CLASSIFICATION

- Two-tier hierarchical channel unit classification
- Based on Hawkins et al. (1993) and Bisson et al. (2006)



PROPOSED CLASSIFICATION

TIERED GEOMORPHIC UNIT KEY



Four tier process based classification based off Brierley and Fryirs (2005)

GEOMORPHIC UNIT DEFINITION

- A geomorphic unit is a landform that is a byproduct of erosion and deposition of sediment
- Fluvial geomorphic units are the result of fluvial (by water) erosion and deposition

For mapping purposes

- GU's are spatially continuous areas that can be topographically defined
- GU's can be represented on a cell-by-cell basis by probabilistic or fuzzy membership in a class (e.g. probability of being a bar)
- GU's are often represented as polygons



DIFFERENTIATING GU'S

KEY DISTINCTIONS

1. Stage – (> or < bankfull)
 1. Out-of-Channel
 2. In-Channel
 3. Interface
2. Shape/Type
 1. Convexity
 2. Concavity
 3. Planar
 4. Bank

IMPORTANT ATTRIBUTES

- Position
 - Bank Attached
 - Channel Spanning
 - Mid-Channel
- Orientation
 - Transverse
 - Diagonal
 - Streamwise
- GU Associations
- SE Associations
- Vegetation?
- Sediment type



STRUCTURAL ELEMENT DEFINITION

In a fluvial/riverscape context,

- Structural elements are discrete entities or objects that have the potential to directly influence hydraulics and subsequently the presence/absence, maintenance and destruction of geomorphic units.
- From a mapping perspective, structural elements:
 - SE's are vector objects, which can be represented as individual points (e.g. location of LWD), polylines (e.g. levee, road or beaver dam), or polygons (e.g. bedrock outcrop, concrete bridge abutment, rip-rapped area)



DIFFERENTIATING STRUCTURAL ELEMENTS

KEY DISTINCTIONS

1. Type

1. Anthropogenic
2. Natural - Inorganic
3. Natural - Organic

2. Position

- Bank Attached, Channel Spanning, or Mid-Channel, overbank

IMPORTANT ATTRIBUTES

- Orientation
 - Transverse, Diagonal or Streamwise
- Hydraulic Influence
 - Lateral constriction
 - Vertical constriction
 - Damming/Jamming
 - Roughening
 - Sieving
- GU Forcing Potential
- GU Associations
- Other SE Associations



PLAYING CARDS -> POINT BAR

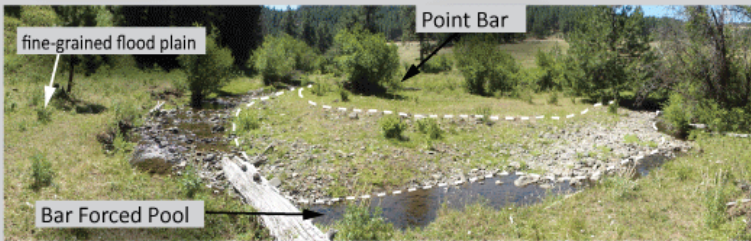
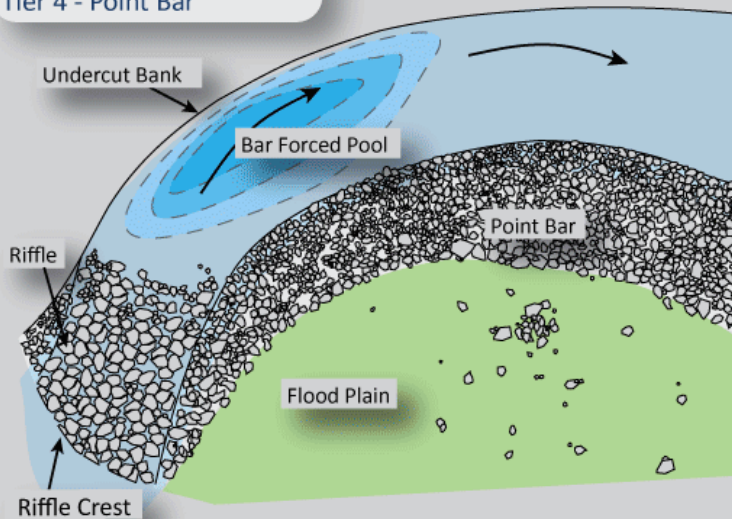
POINT BAR

Tier 1 - (< or > bankful)

Tier 2- Convexities

Tier 3 - Bank Attached

Tier 4 - Point Bar



South Fork Long Creek, Middle Fork John Day Watershed, OR

GEOMORPHIC FORM

Point Bars are convex, bank attached bars that form on the inside banks of meander bends. Grain size tends to fine with downstream and lateral distance from the bank. Bar surface inclines toward the channel.



Green River, UT

PROCESS INTERPRETATION

Point bars result from the process of lateral channel migration, i.e., the change in lateral channel position caused by deposition of sediment on the convex bank and erosion along the outside, concave bank. Sand and gravel are moved by traction toward the inside bank by helical flow.

ASSOCIATED GEOMORPHIC UNITS AND STRUCTURAL ELEMENTS

Point Bars are closely associated with riffles, runs, Bar-Forced Pools, and various types of banks; notably, Undercut Banks.

TYPICAL SALMONID FISH HABITAT ASSOCIATIONS

Typical fish habitat is focused at pool tails at the tops of riffles (potentially a Point Bar Forced Pool) where holding occurs, and pool heads at the base of Bar Forced Pools, (i.e., Point Bars), where fish can forage on food items being washed down from the steepened ramp above.

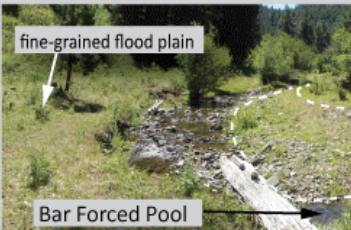
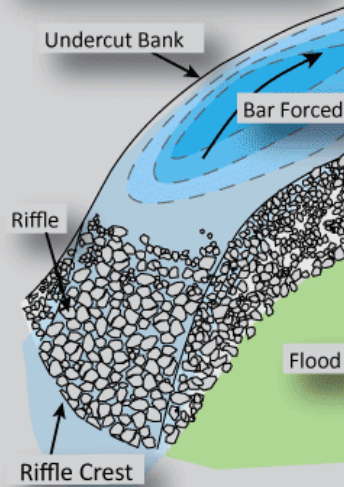
Anadromous life stages	Fry	Parr (Juvenile)	Smolt	Adult
Foraging				
Energy Refugia	O	O	O	O
Predation Refugia	✓	✓	✓	✓
Thermal Refugia	X	X	X	X

na- Not Applicable ; X - Not Typically Important ; O - Occasionally Provided ; ✓ Critical

I LAND ON A POINT BAR

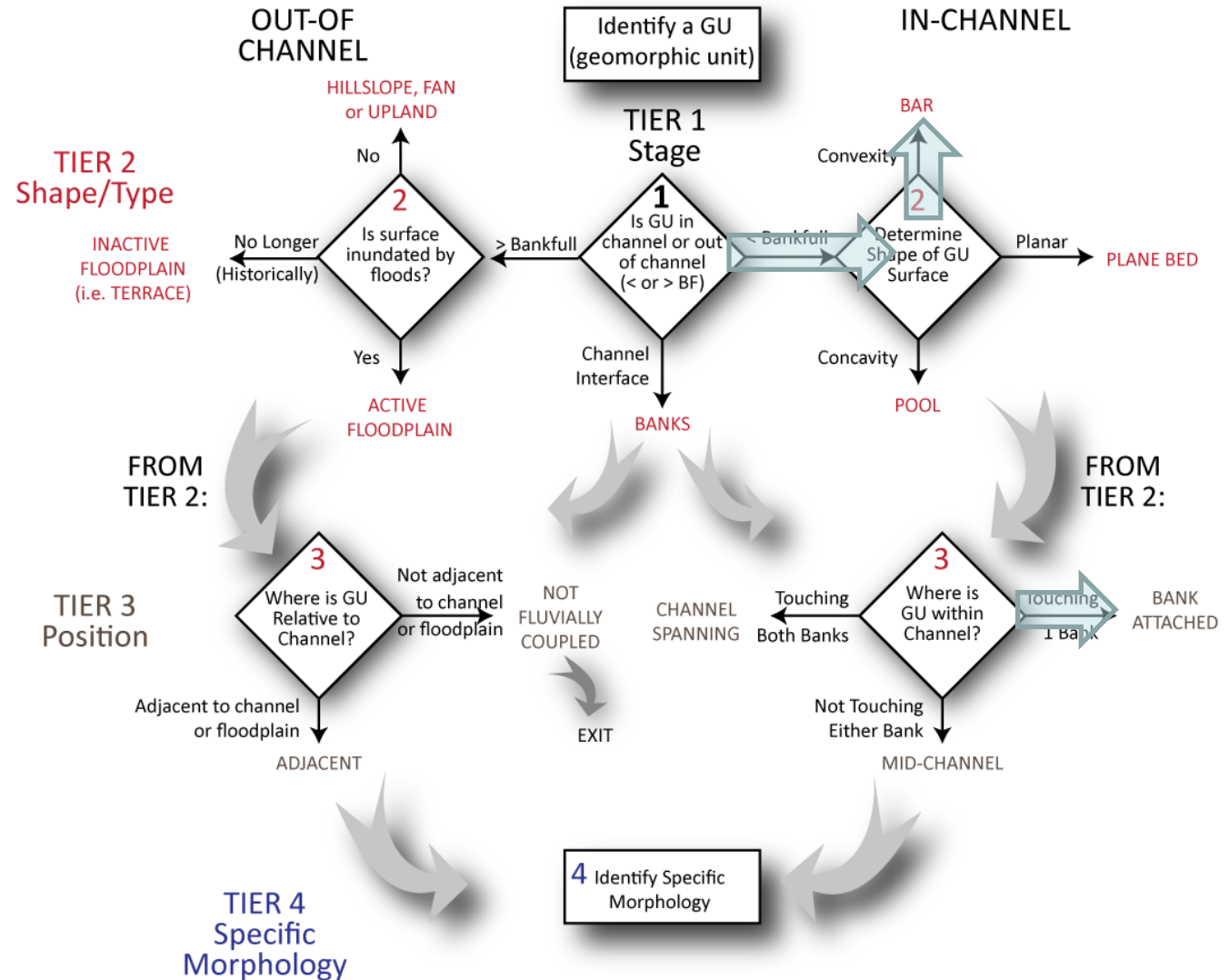
POINT BAR

- Tier 1 - (< or > bankful)
- Tier 2- Convexities
- Tier 3 - Bank Attached
- Tier 4 - Point Bar



South Fork Long Creek, Middle Fork

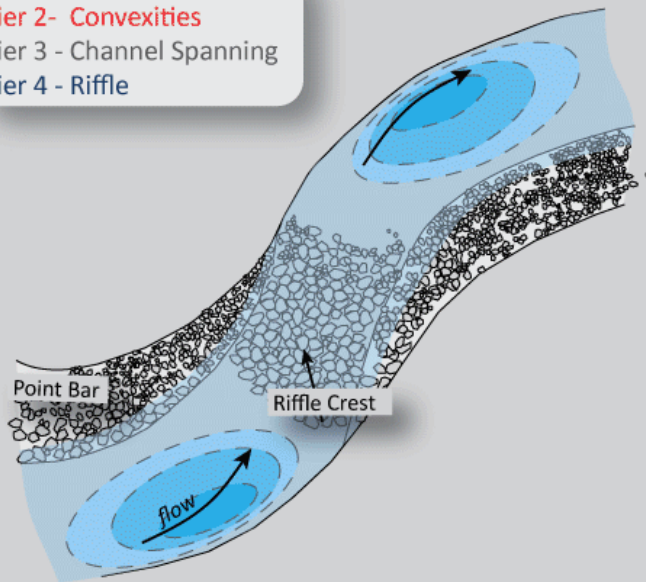
TIERED GEOMORPHIC UNIT KEY



PLAYING CARDS -> RIFFLE

RIFFLE

- Tier 1 - (< or > bankful)
- Tier 2 - Convexities**
- Tier 3 - Channel Spanning
- Tier 4 - Riffle



GEOMORPHIC FORM

Riffles form as topographic highs along an uneven longitudinal profile, between bends in sinuous alluvial channels. Alluvial riffles are shallow, step-like, channel-spanning features.



Middle Fork John Day River, OR

PROCESS INTERPRETATION

Riffles are zones of sediment accumulation that increase channel roughness during high flow stages, and are maintained or built at various flow stages by the consequent increased turbulence and reduced velocity over the steepened surface. Riffles are often dissected at low flow stages, and reworked or removed altogether at stages higher than bankful.

TYPICAL ADJACENT GEOMORPHIC UNITS

Riffles are commonly associated geomorphic units that help to force it as a channel spanning bar: the *riffle crest* and steepened planar surface separates the upstream and downstream *Bar-Forced Pools*, *Bank-attached bars* (i.e., *Point Bars*), and undercut banks.

TYPICAL SALMONID FISH HABITAT ASSOCIATIONS

Typical fish habitat is focused at pool tails at the tops of riffles where holding occurs, and pool heads at their bases, where fish can forage on food items being washed down from the steepened ramp above.

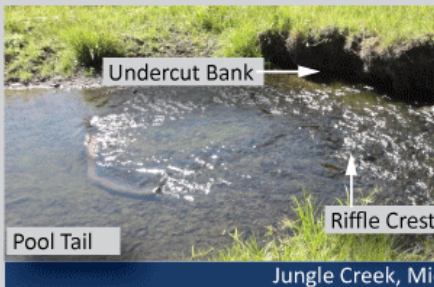
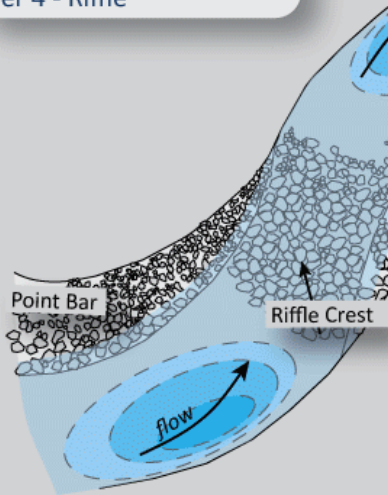
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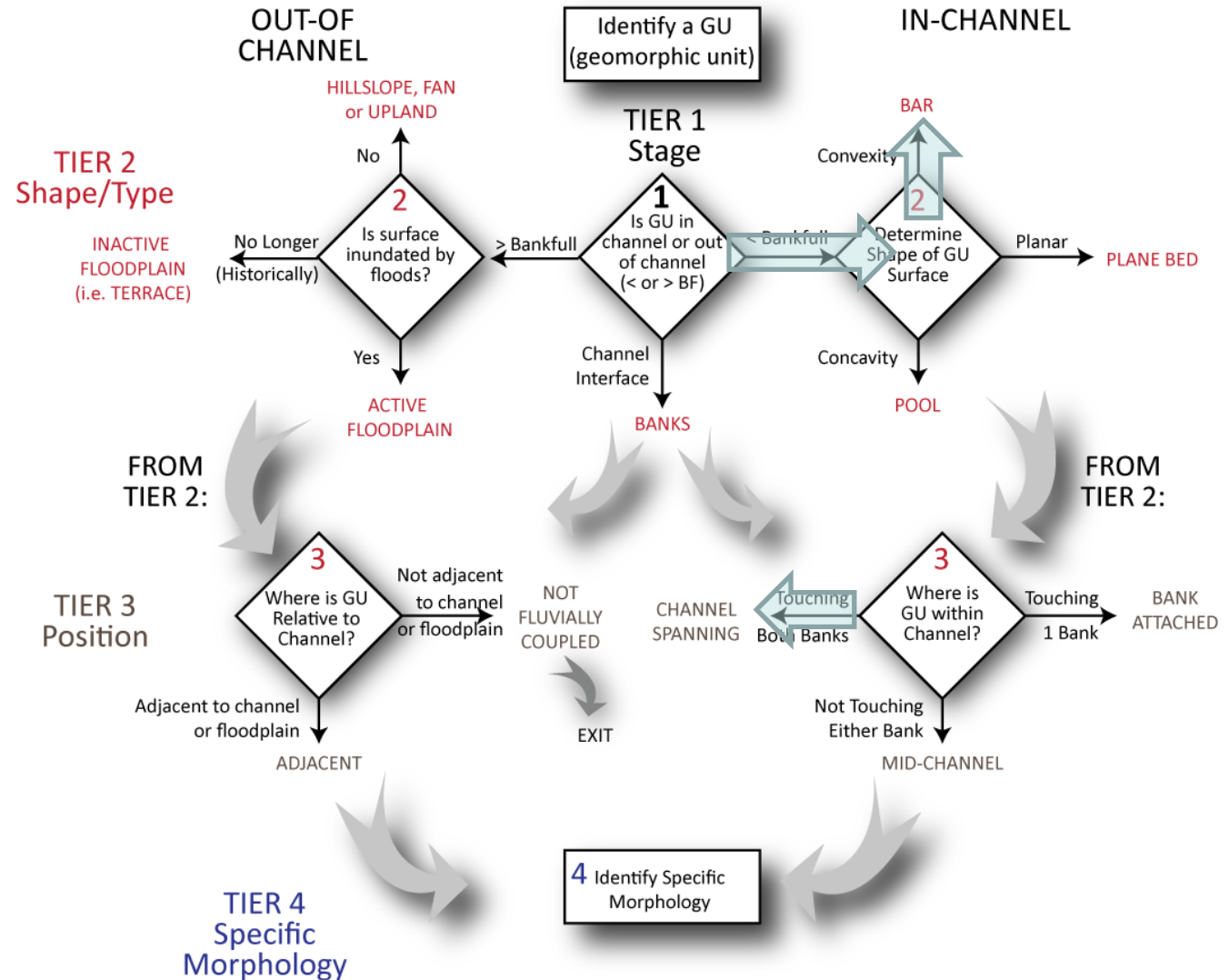
I LAND ON A RIFFLE

RIFFLE

- Tier 1 - (< or > bankful)
- Tier 2 - Convexities**
- Tier 3 - Channel Spanning
- Tier 4 - Riffle



TIERED GEOMORPHIC UNIT KEY

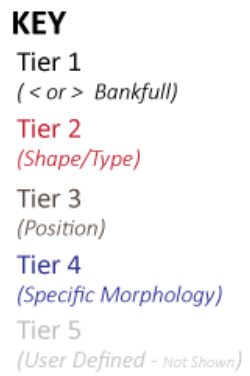
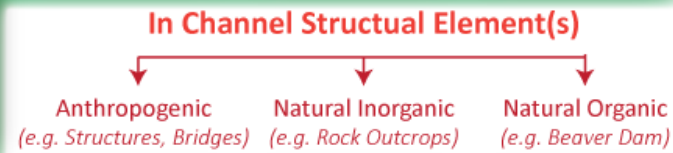
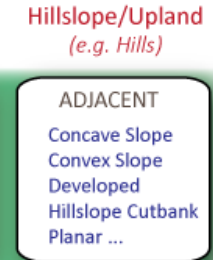
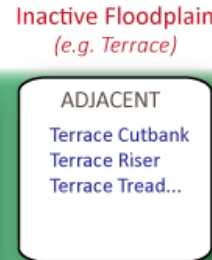
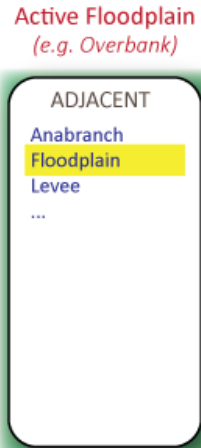
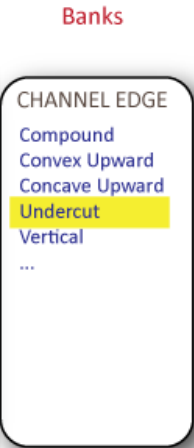
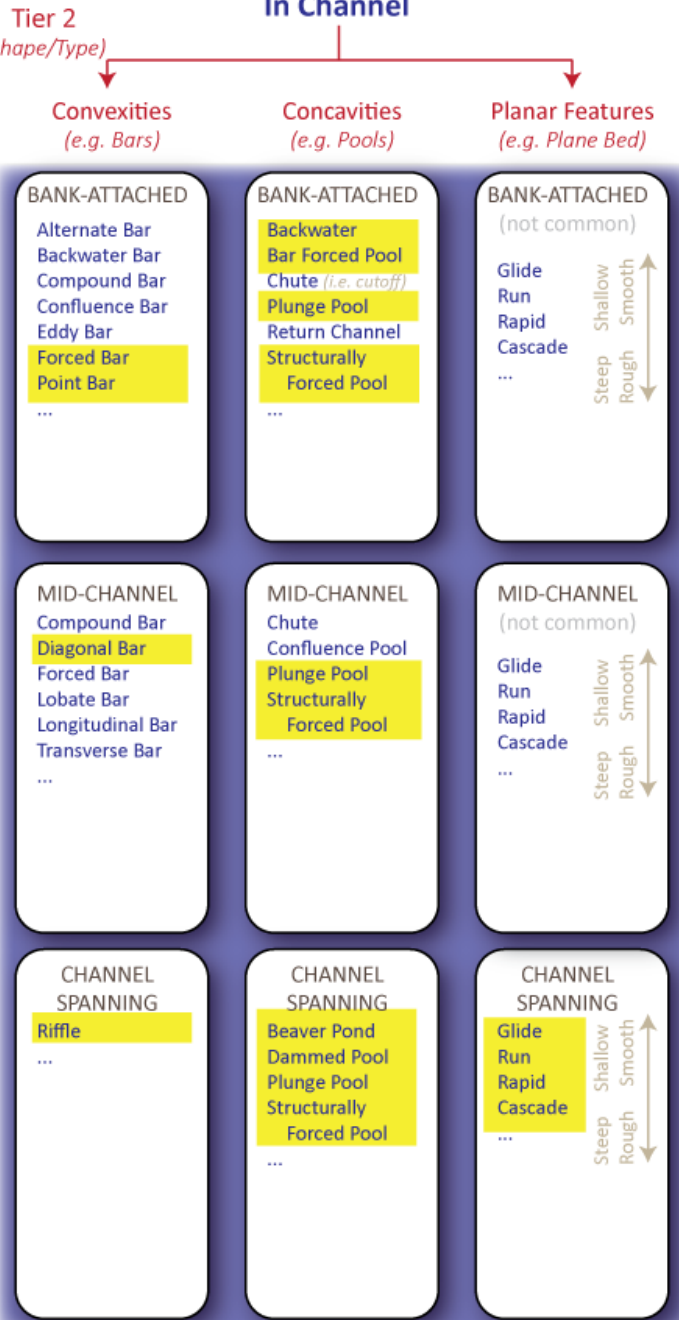


Tier 1 - (< or > Bankfull)

In Channel

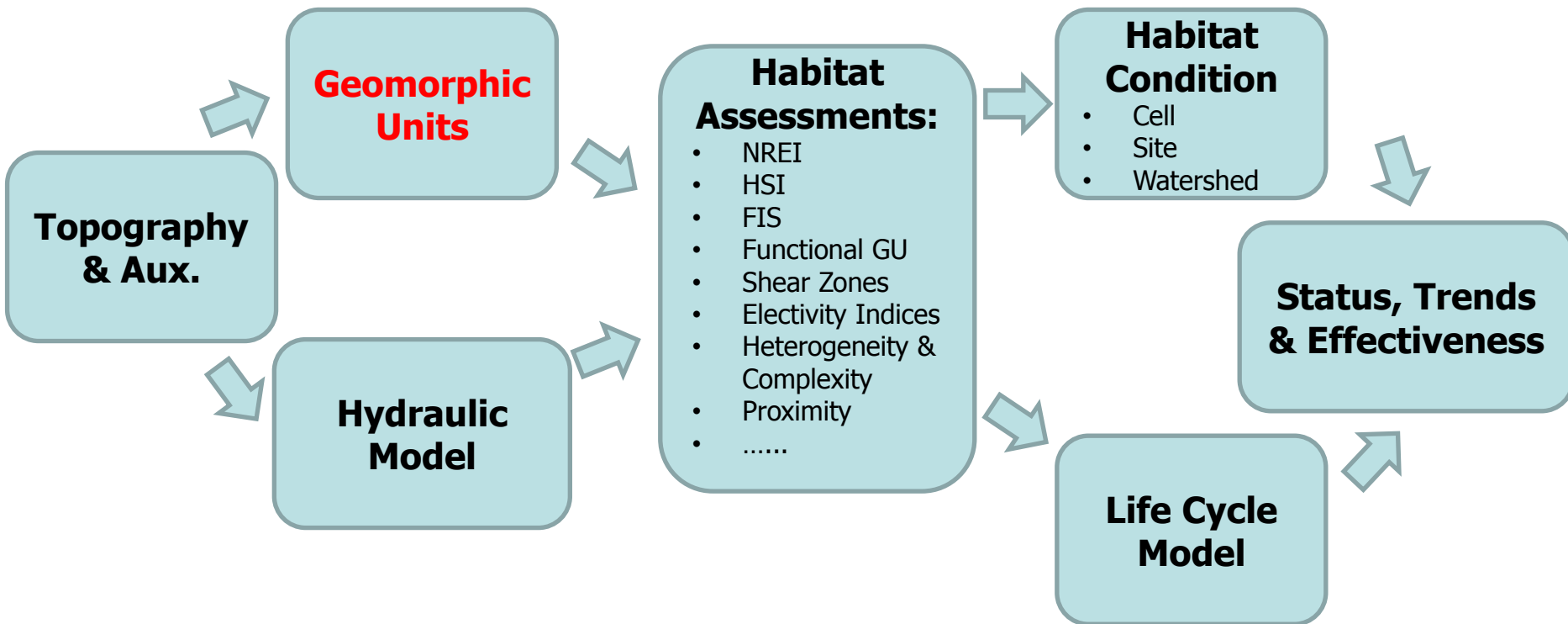
Interface

Out of Channel

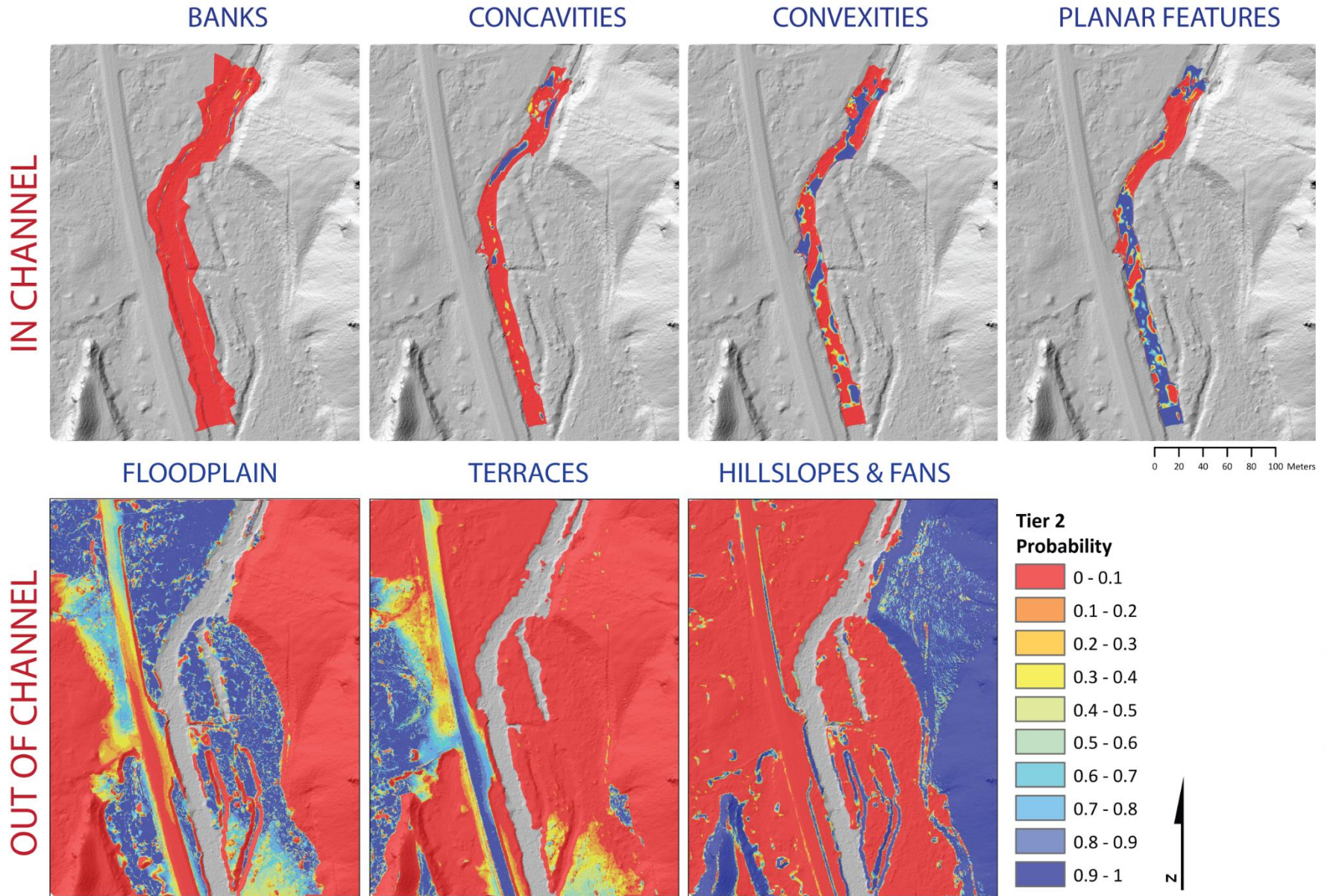


DEM-DRIVEN FISH HABITAT

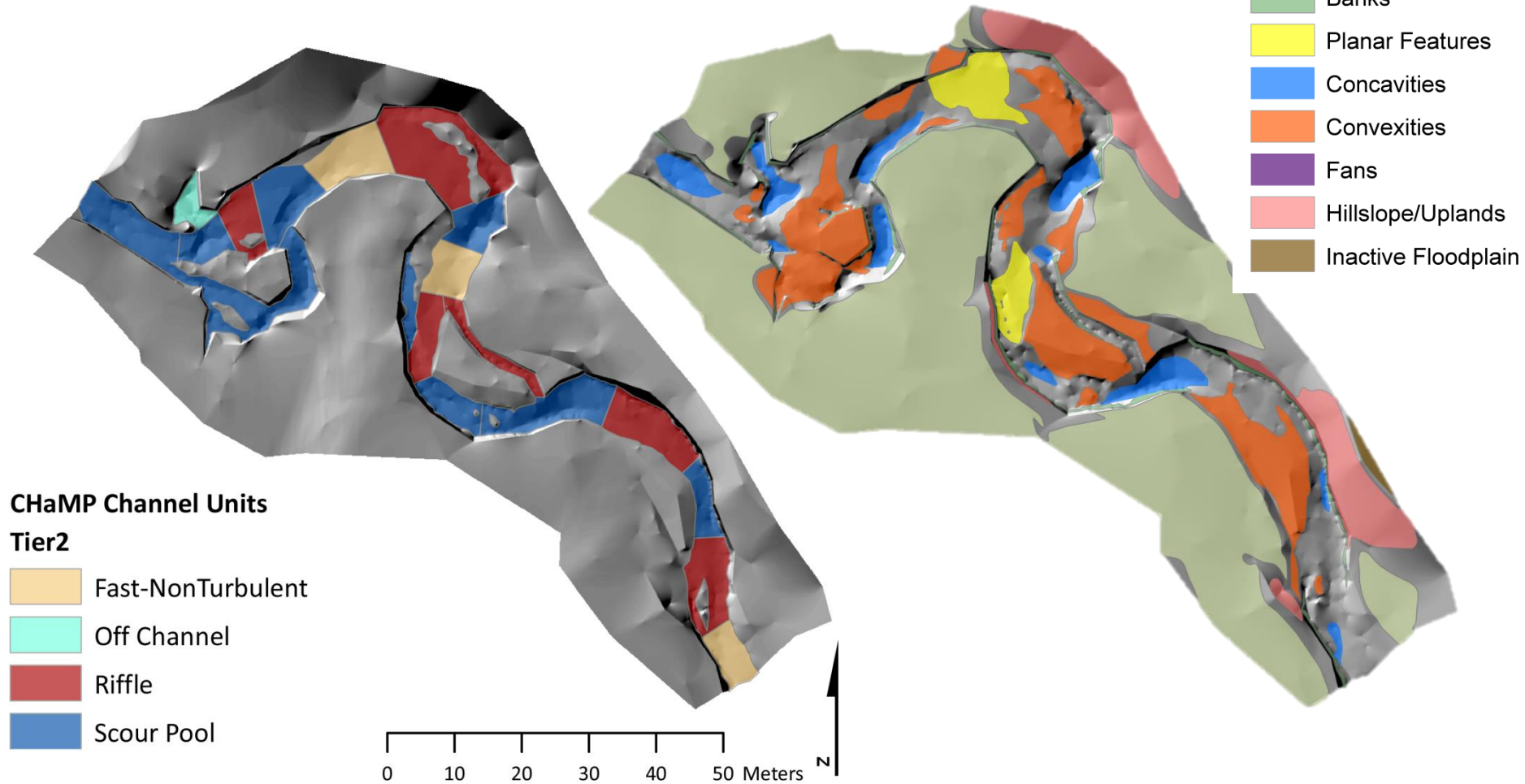
- Multiple lines of *topographic* evidence



FROM DEM.... PROBABILITY OF GU TYPE

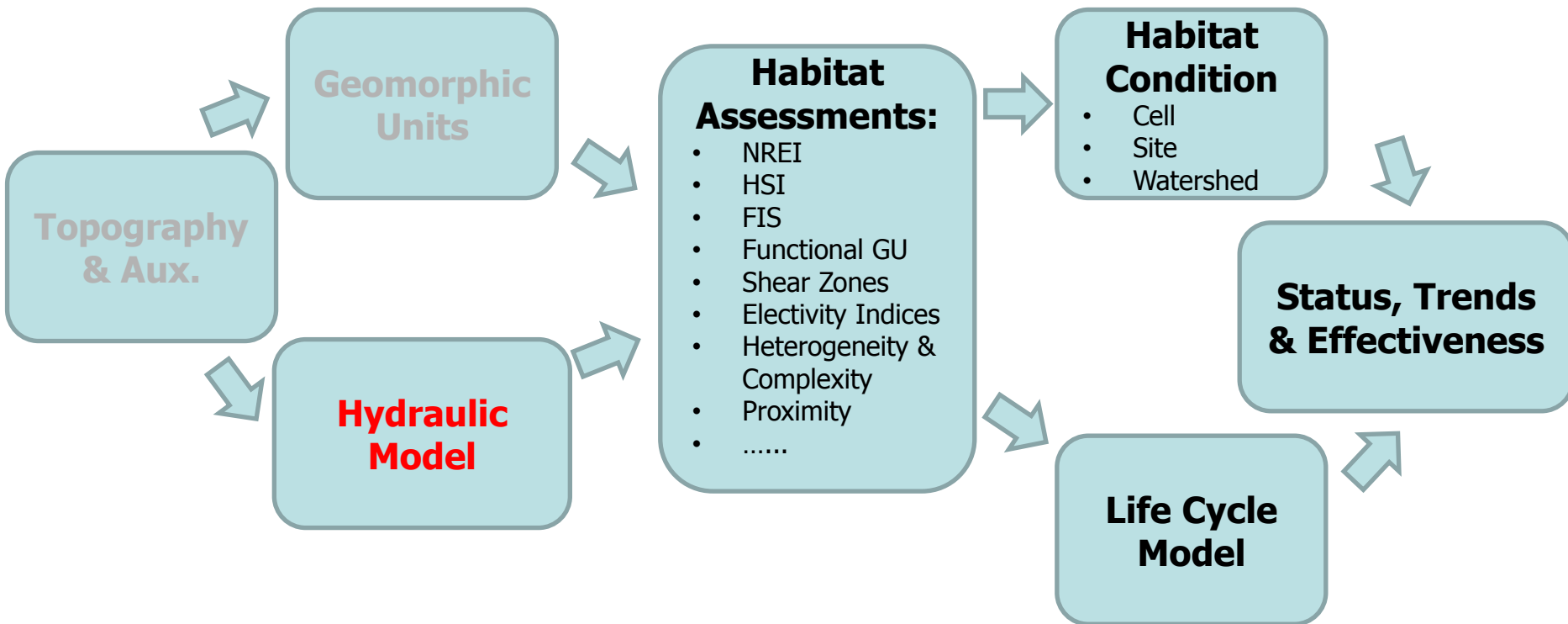


FROM CUs TO GUs

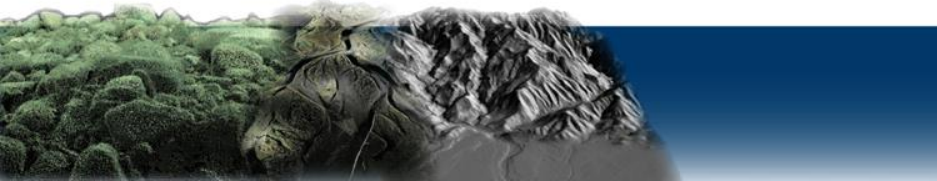
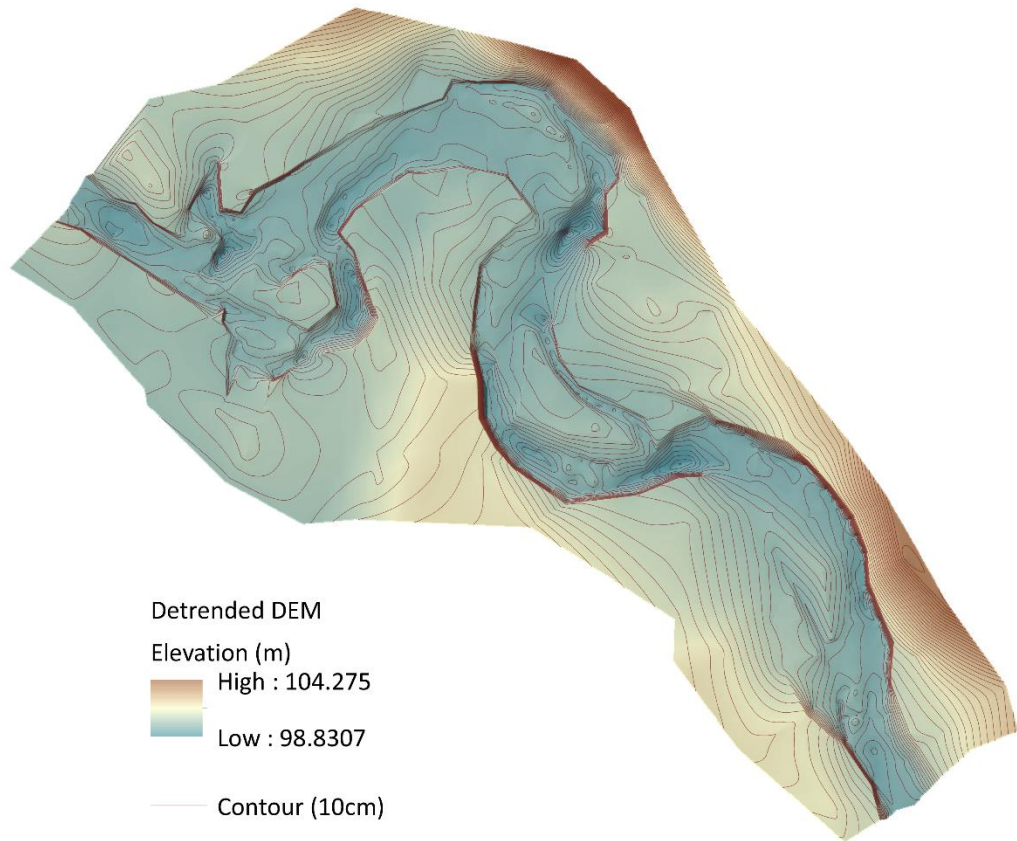


DEM-DRIVEN FISH HABITAT

- Multiple lines of *topographic* evidence

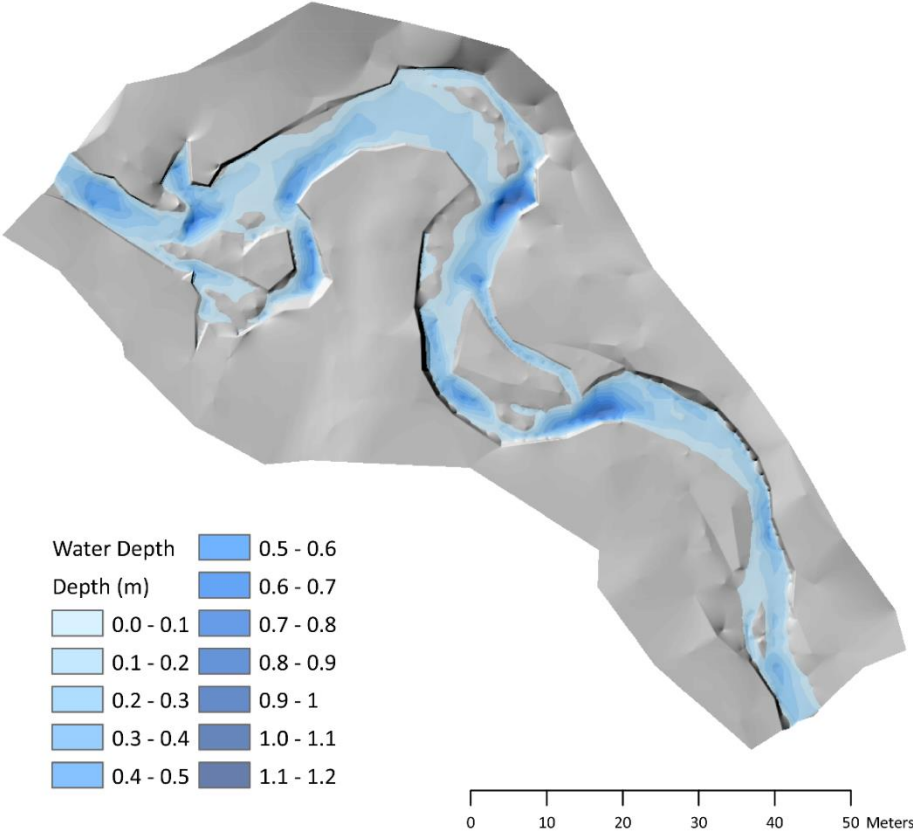


MANUAL APPLICATION – BEAR VALLEY

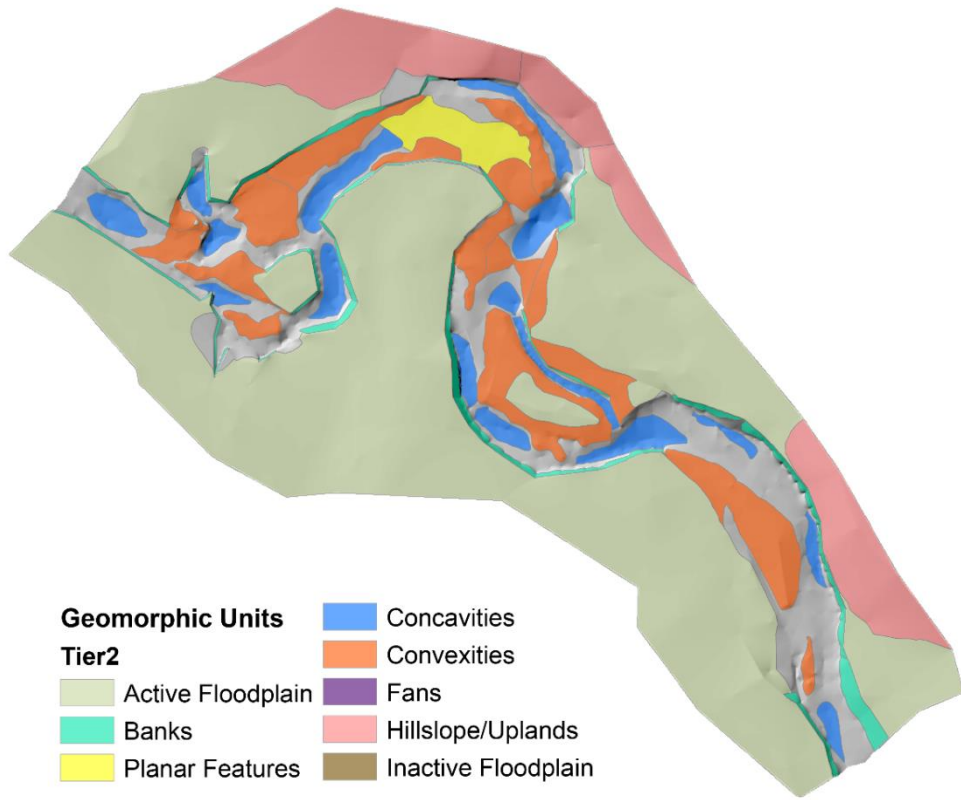


0 10 20 30 40 50 Meters

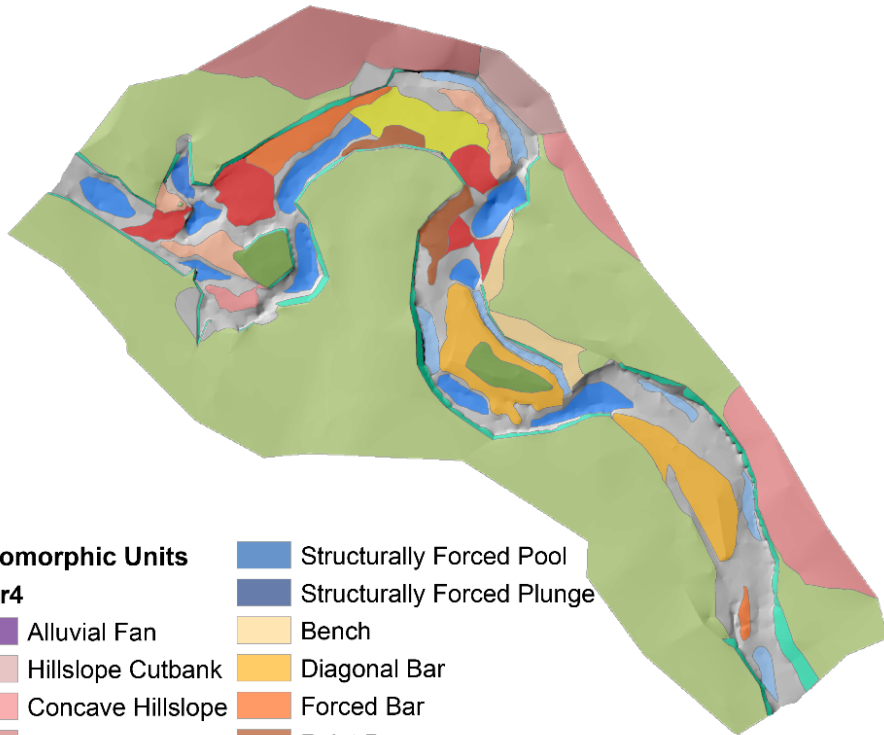
MANUAL APPLICATION – BEAR VALLEY



MANUAL APPLICATION – BEAR VALLEY



MANUAL APPLICATION – BEAR VALLEY



- Geomorphic Units**
- | | |
|-------------------|----------------------------|
| Alluvial Fan | Structurally Forced Pool |
| Hillslope Cutbank | Structurally Forced Plunge |
| Concave Hillslope | Bench |
| Hillslope/Uplands | Diagonal Bar |
| Banks | Forced Bar |
| Floodplain | Point Bar |
| Island | Transverse Bar |
| Chute | Compound Bar |
| Bar Forced Pool | Riffle |
| Backwater Pool | Forced Riffle |
| | Rapid |
| | Run |

0 10 20 30 40 50 Meters

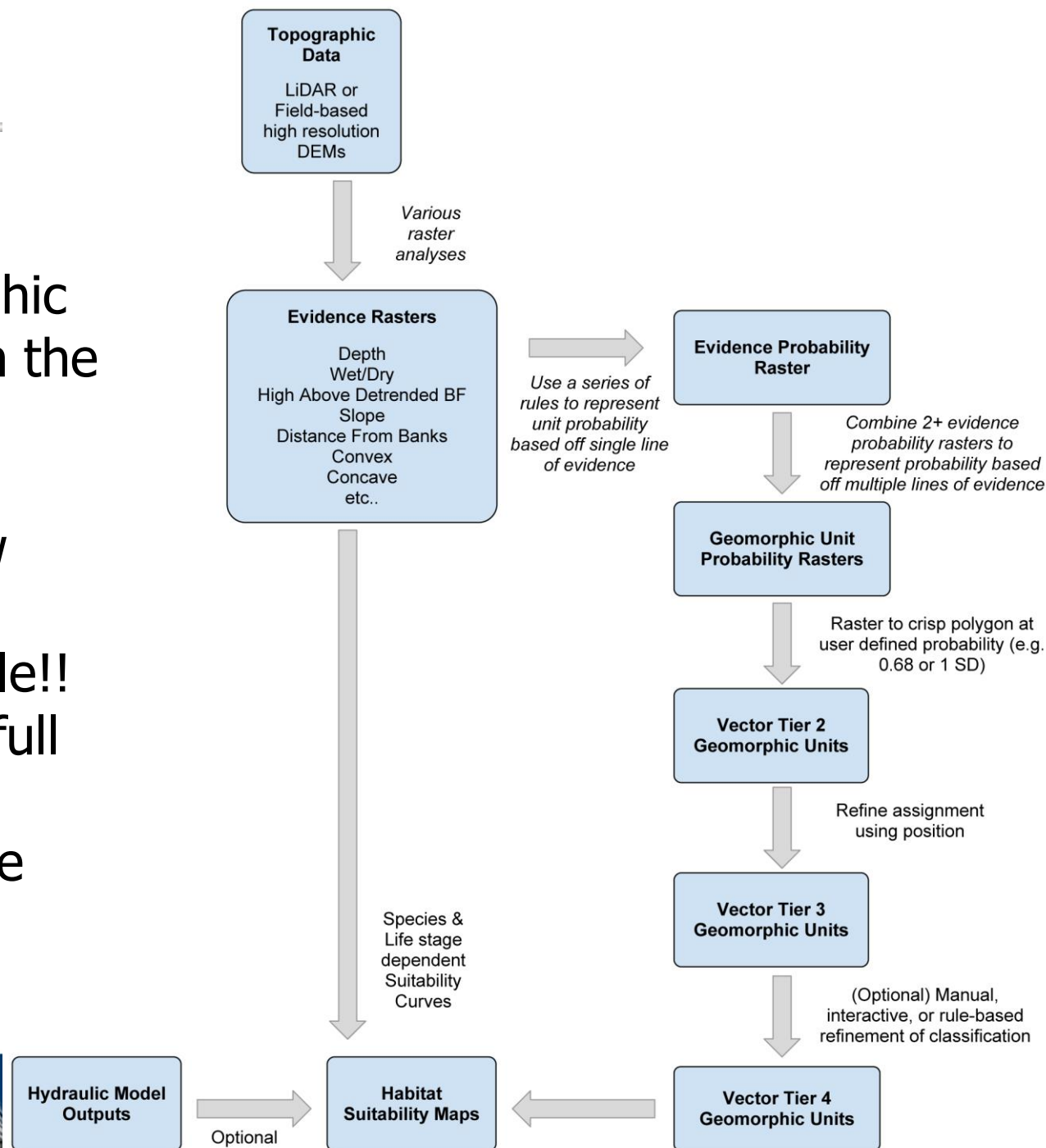


0 10 20 30 40 50 Meters

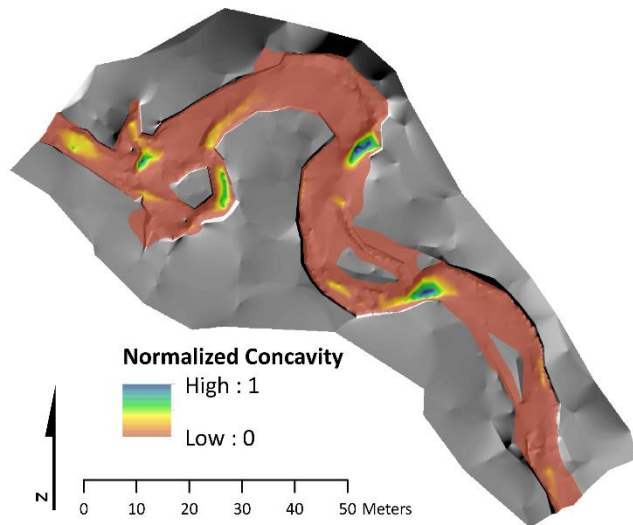
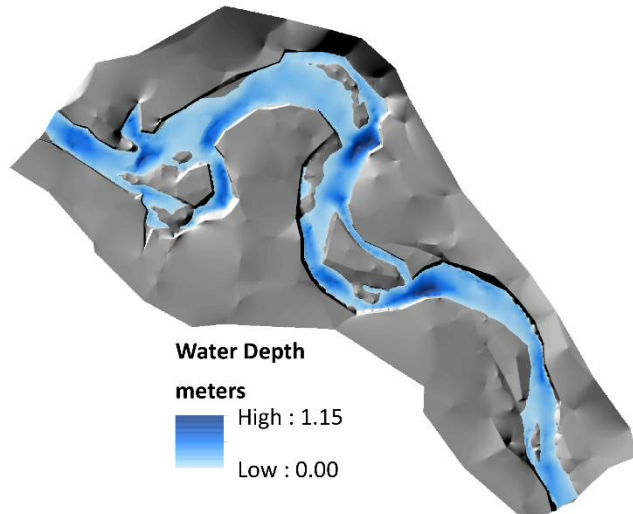


METHODS

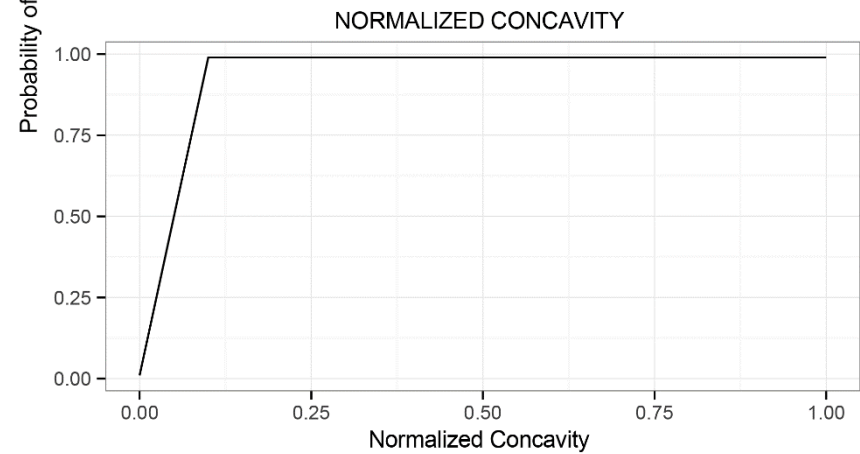
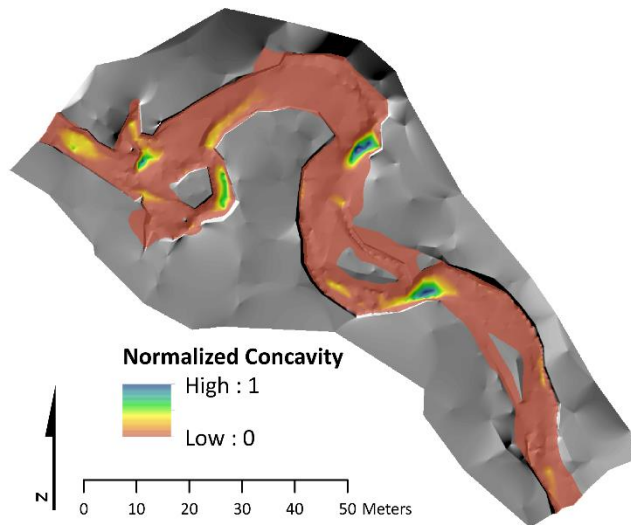
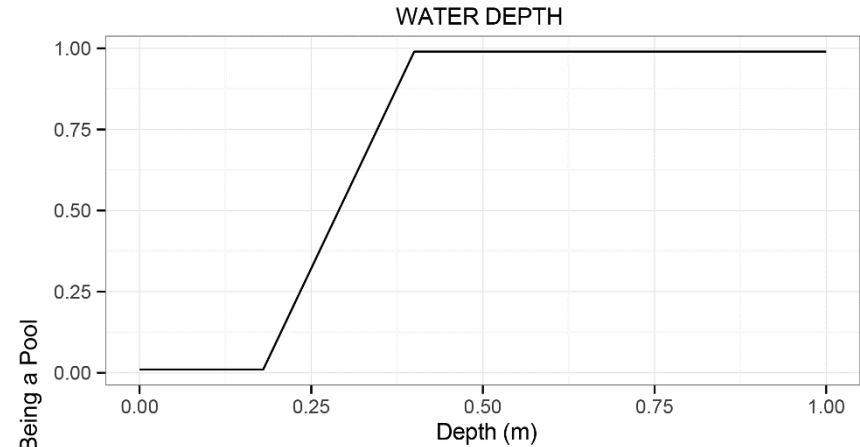
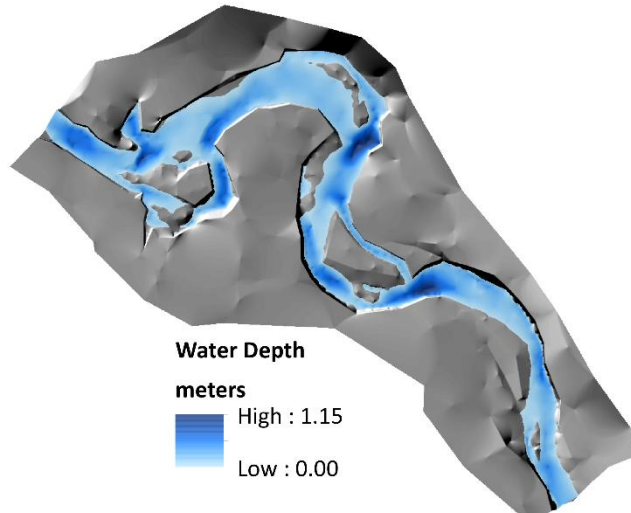
- All CHaMP topographic surveys run through the RBT
- Developing/testing using sites we know well
- Make rules scale-able!! (e.g. 10% av bankfull width NOT 2 m)
- Unit classifier will be part of RBT tool



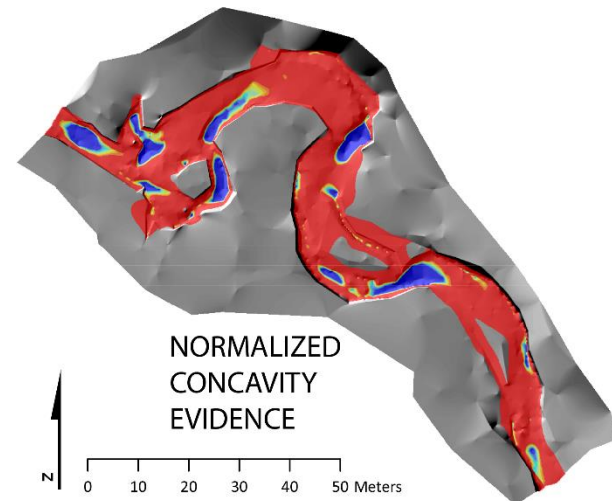
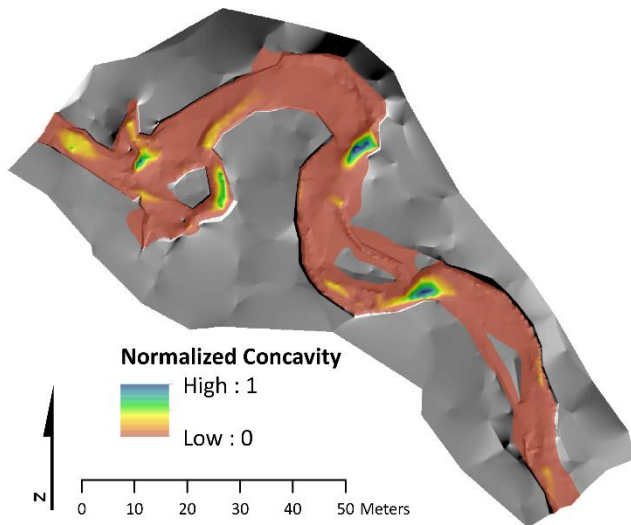
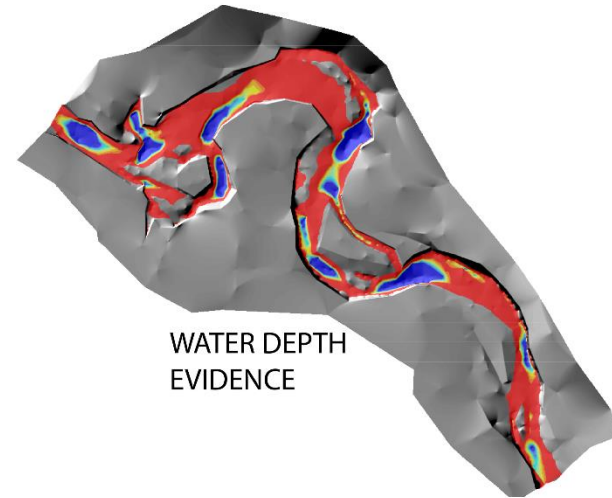
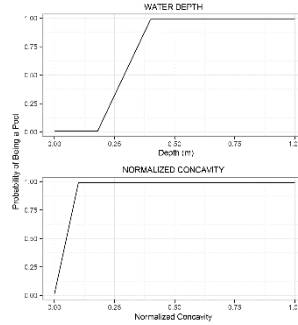
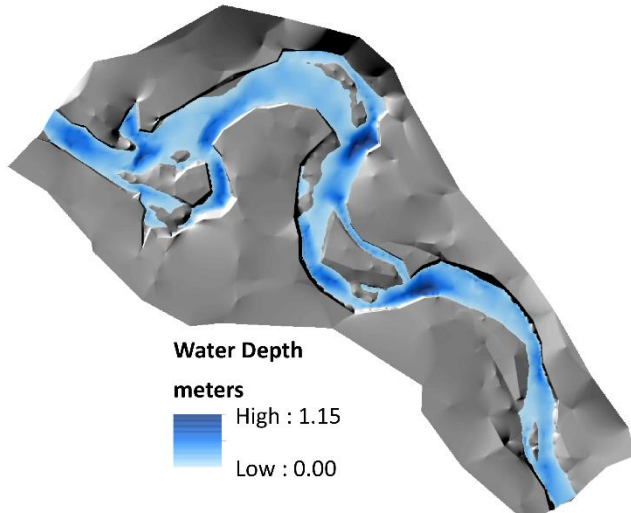
TOPOGRAPHIC LINES OF EVIDENCE



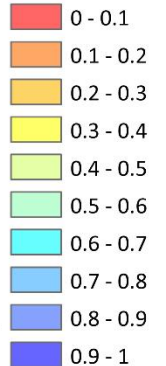
TRANSFORM FUNCTIONS...



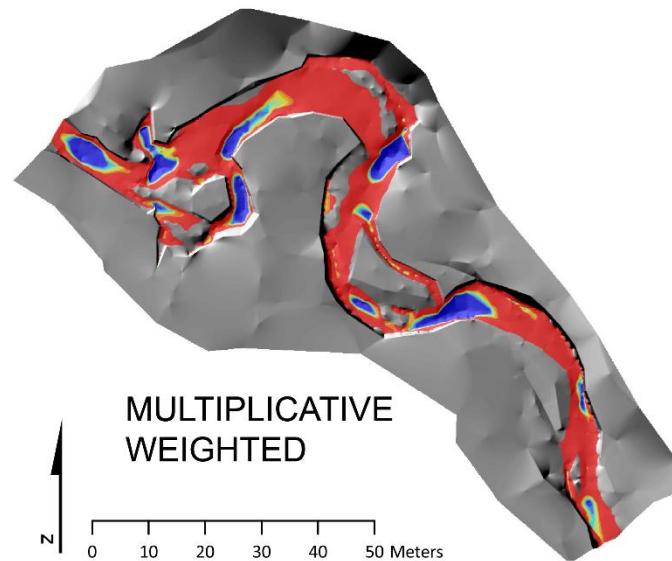
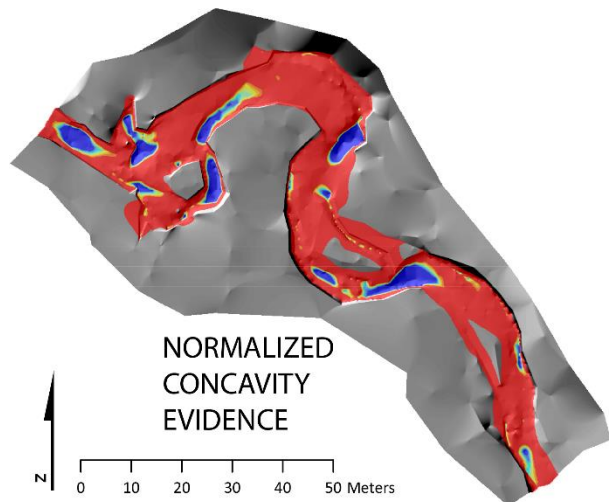
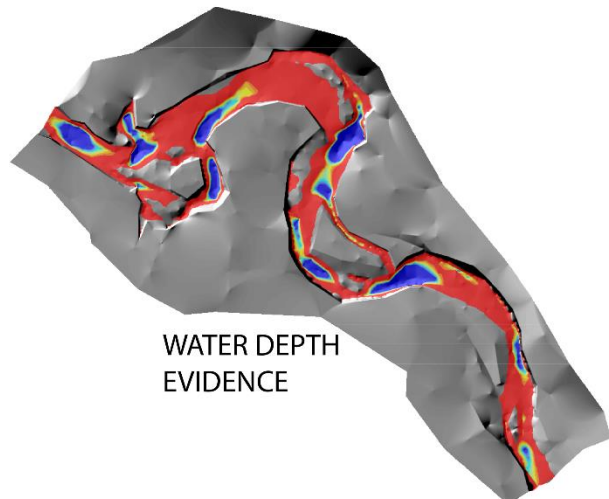
TFs TRANSFORM IT TO A PROBABILITY



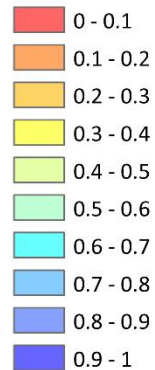
Probability of Being a Pool



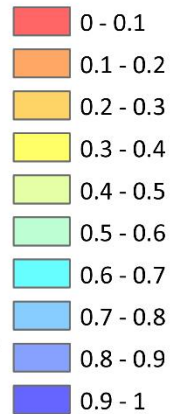
COMBINE PROBABILITIES



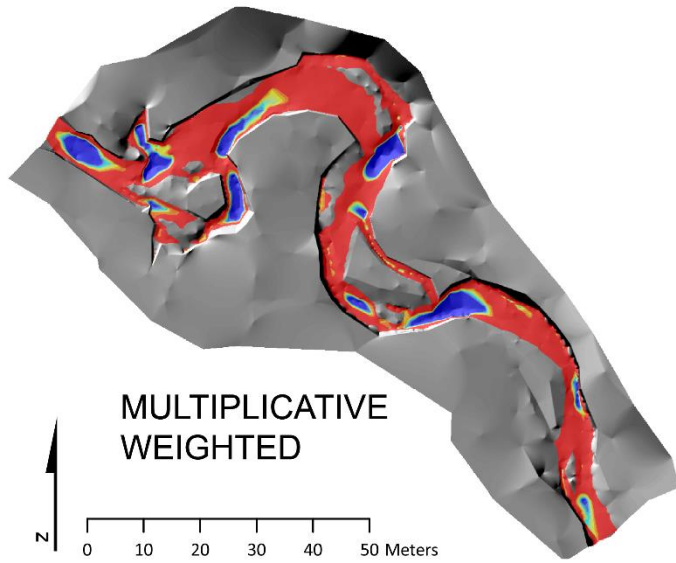
Probability of Being a Pool



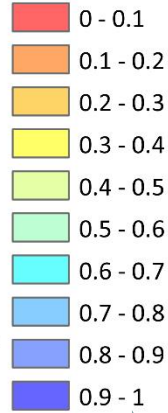
Probability of Being a Pool



REPEAT FOR ALL CATEGORIES



Probability of Being a Pool



IN CHANNEL

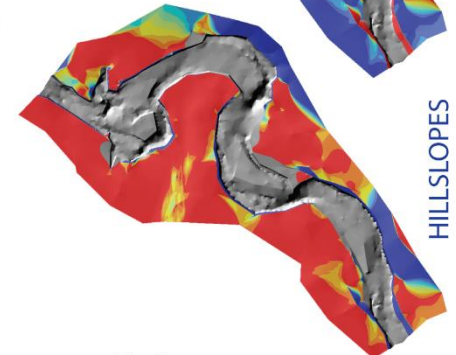
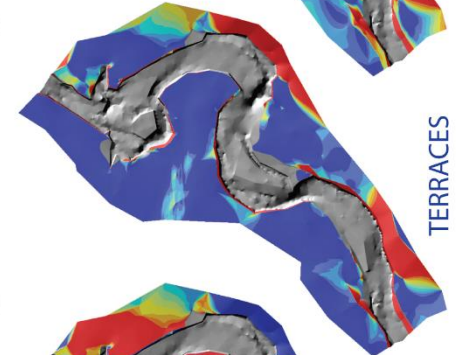
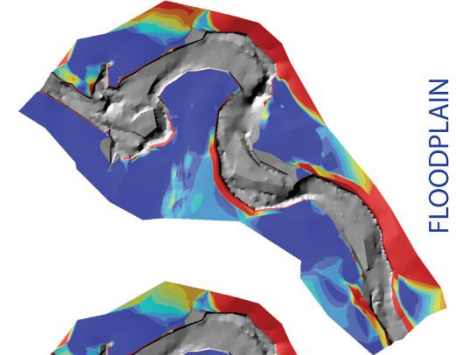
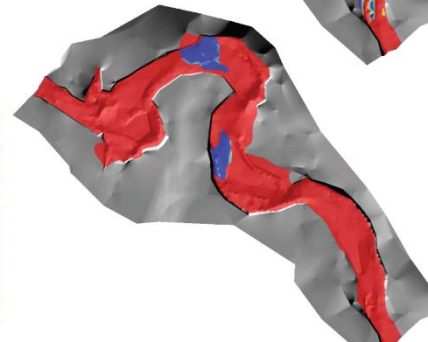
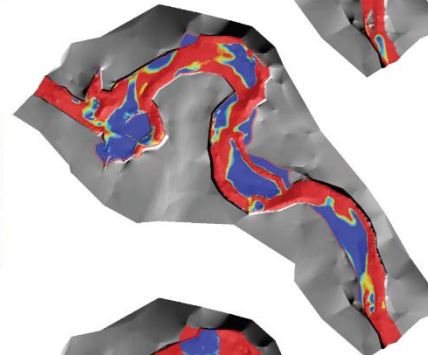
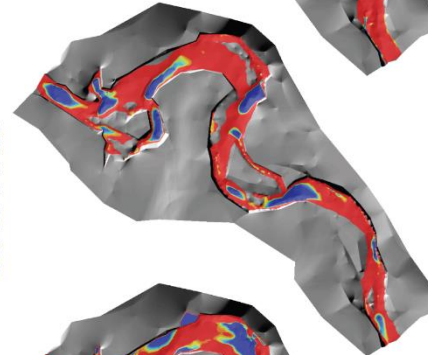
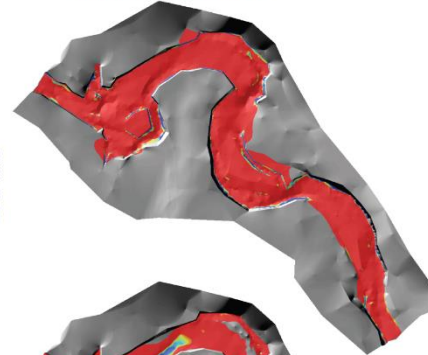
OUT OF CHANNEL

BANKS

CONCAVITIES

CONVEXITIES

PLANAR FEATURES

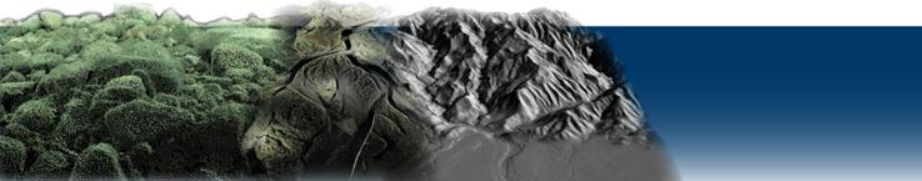
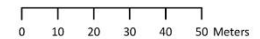
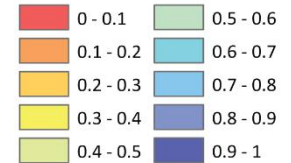


FLOODPLAIN

TERRACES

HILLSLOPES & FANS

Tier 2 Probability

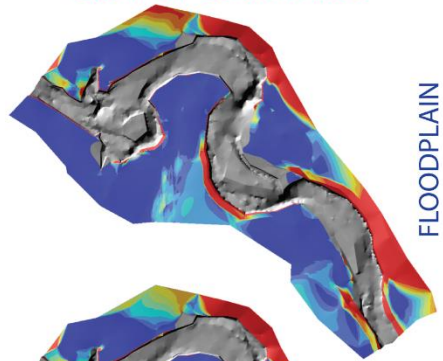
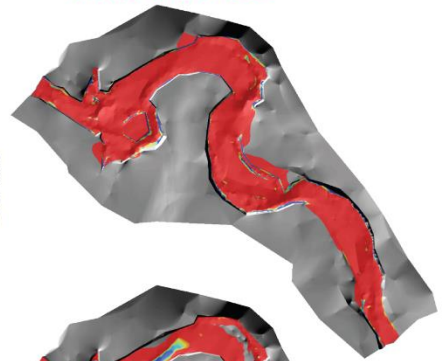


THRESHOLD PROBABILITIES

IN CHANNEL

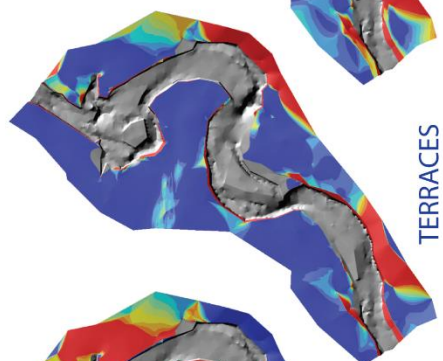
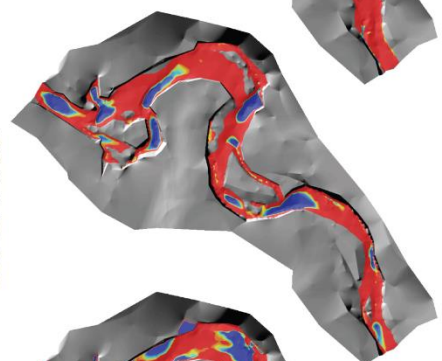
OUT OF CHANNEL

BANKS



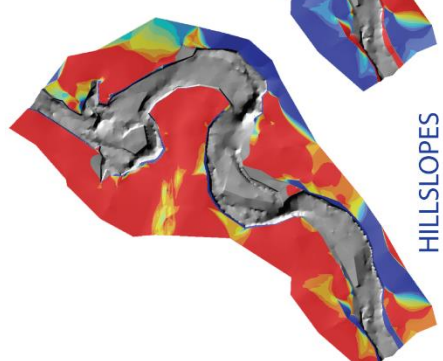
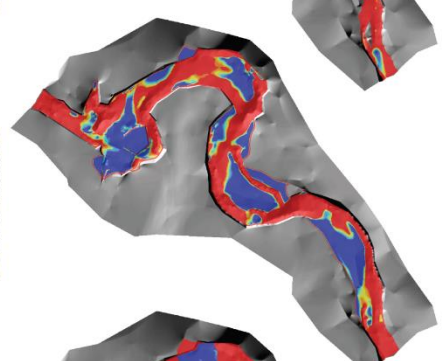
FLOODPLAIN

CONCAVITIES



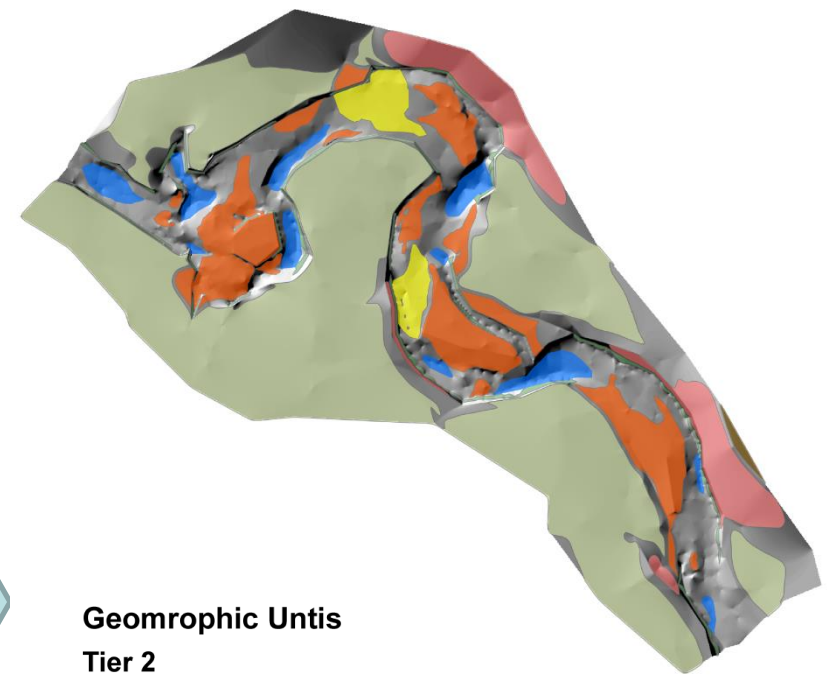
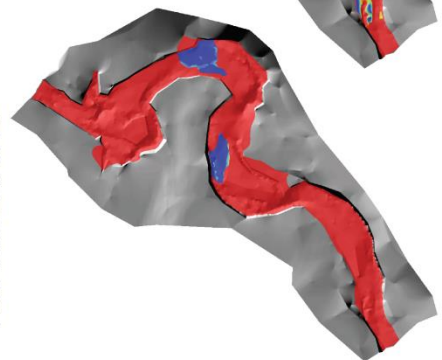
TERRACES

CONVEXITIES



HILLSLOPES
& FANS

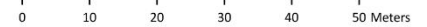
PLANAR FEATURES



Geomorphic Units

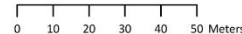
Tier 2

- Active Floodplain
- Banks
- Planar Features
- Concavities
- Convexities
- Fans
- Hillslope/Uplands
- Inactive Floodplain



Tier 2 Probability

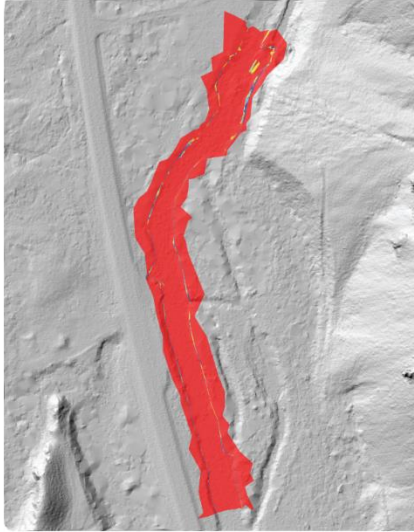
- | | |
|--|--|
| 0 - 0.1 | 0.5 - 0.6 |
| 0.1 - 0.2 | 0.6 - 0.7 |
| 0.2 - 0.3 | 0.7 - 0.8 |
| 0.3 - 0.4 | 0.8 - 0.9 |
| 0.4 - 0.5 | 0.9 - 1 |



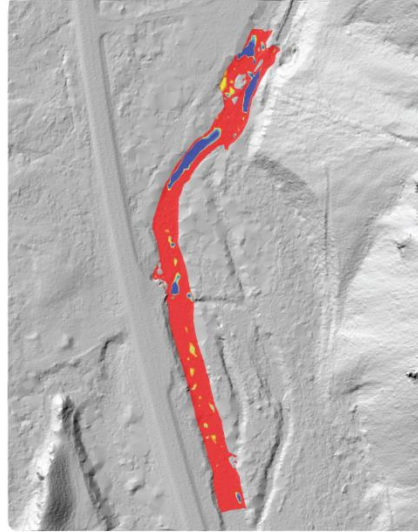
A DIFFERENT EXAMPLE

IN CHANNEL

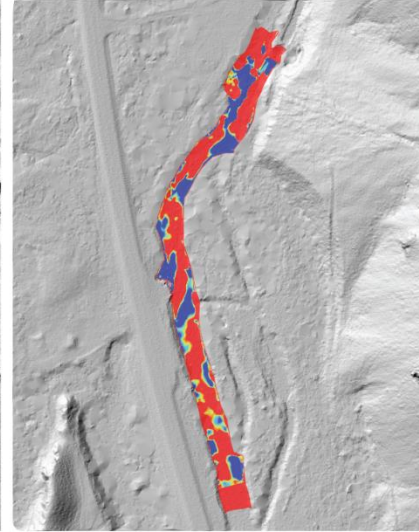
BANKS



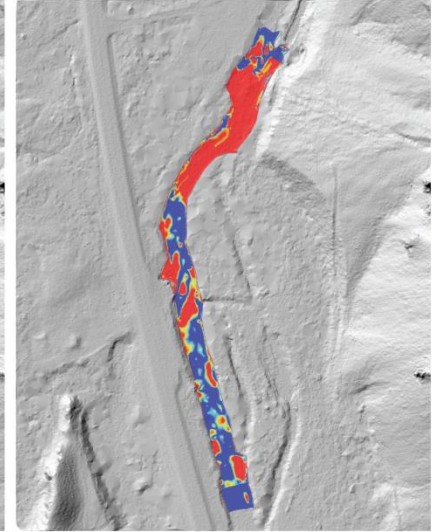
CONCAVITIES



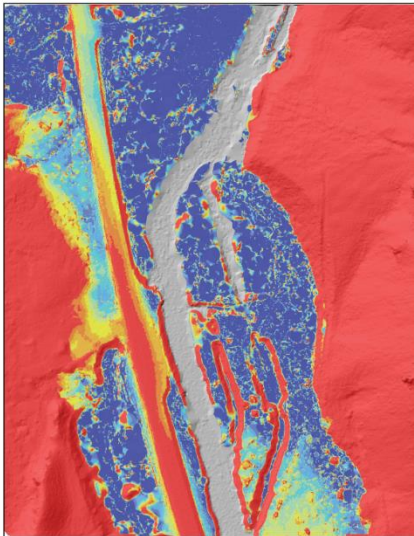
CONVEXITIES



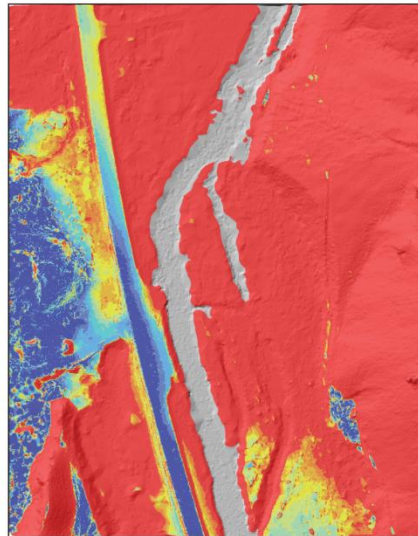
PLANAR FEATURES



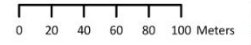
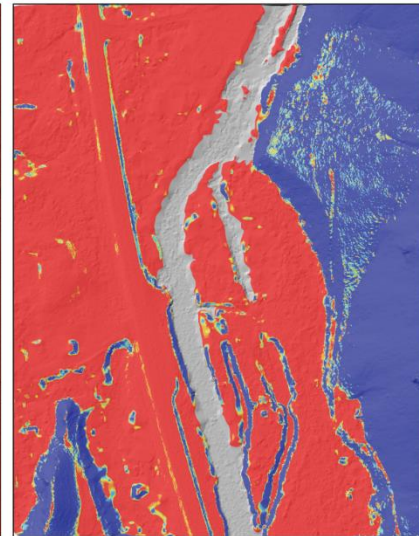
FLOODPLAIN



TERRACES

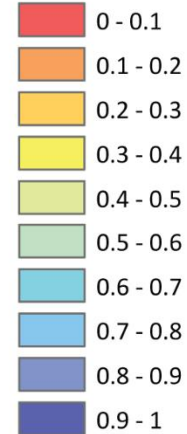


HILLSLOPES & FANS



OUT OF CHANNEL

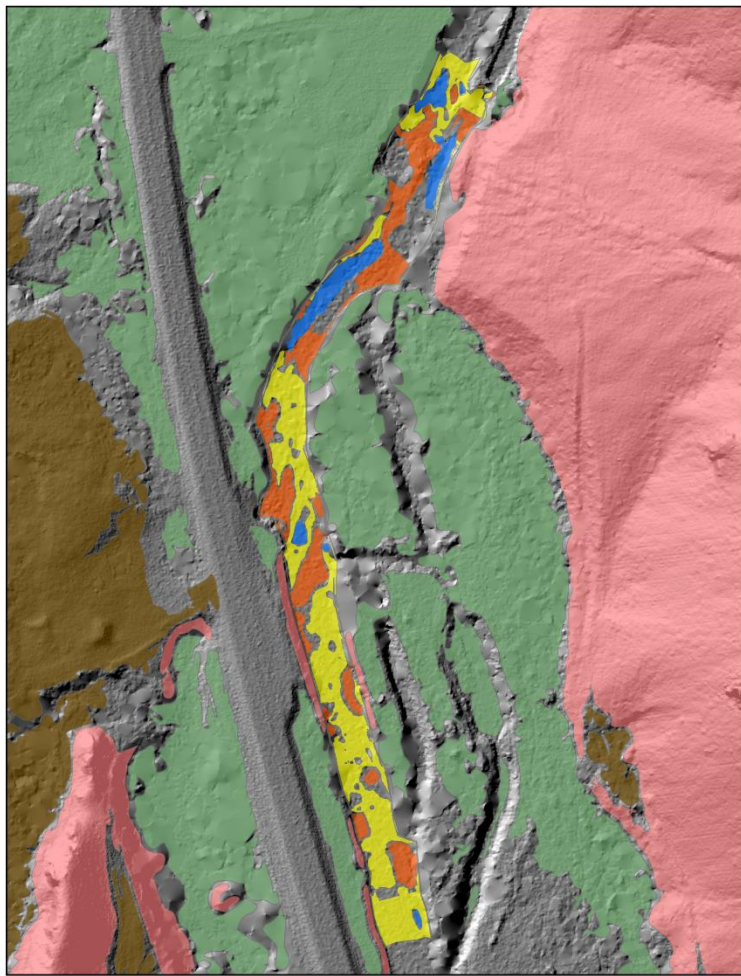
Tier 2 Probability



LEMHI SITE



0 20 40 60 80 100 Meters



0 20 40 60 80 100 Meters

Geomorphic Units

Tier 2 Units

- Active Floodplain
- Banks
- Planar Features
- Concavities
- Convexities
- Fans
- Hillslope/Uplands
- Inactive Floodplain



WHERE WE ARE... WHERE TO GO

- Topographic lines of evidence and transform functions done for all but planar units
- Workflow dialed and tested at six sites
- RBT architecture to facilitate designed and partially built
- We need to build out automation of derivation of topographic lines of evidence
- Finish RBT console & GUI
- Test at more sites
- Validate against crew variability sites

